



Curriculum Overview

Year Two -Term 4, 2023

Religion

BAPTISM

- People need to belong
- Jesus invites people to be part of God's family
- People are welcomed into God's family through Baptism
- People are baptised at the baptismal font in the parish Church
- Baptised people show they belong to God's family

ADVENT/CHRISTMAS

- People learn their family stories
- During Advent people focus on waiting and preparing for the coming of Jesus
- The Jesse Tree represents the people and events leading up to the birth of Jesus
- Advent is a time to recall the stories of the birth of Jesus
- Christmas reminds people Jesus is with them

English

SPELLING

- Sound Waves 2 Program (Phonics) - Unit 31-36
- Heggerty Phonemic Awareness Program

GROUP ROTATIONS

- Guided Reading: linked to Reading Strategy Foci
- Handwriting Practice
- Reading Comprehension
- Literacy Grammar

LITERATURE APPRECIATION

With Weekly Reading Strategy Focus

- Week 1-4 Evaluation and Synthesis
- Week 5 – 9 Skimming, Scanning and Re-reading

WRITING

- Talk for Writing Program
- Persuasive Writing
- Procedure Writing

SPEAKING AND LISTENING

- Reader's Theatre
- News Presentations



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Maths

Number and Place Value

- Investigate number sequences, initially to increasing and decreasing by 2s, 3s, 5s and 10s from any starting point, then moving to another sequences.
- Recognise, model, represent and order numbers to at least 1000
- Group, partition and rearrange collections up to 1000 in hundreds, tens and ones to facilitate more efficient counting
- Explore the connection between addition and subtraction
- Recognise and represent multiplication as repeated addition, groups and arrays
- Recognise and represent division as grouping into equal sets and solve simple problems using these representations
- Recognise division as grouping into equal sets and solve simple problems using these representations
- Solve problems by using number sentences for addition or subtraction

Using Units of Measurement

- Tell time to the quarter-hours, using the language of 'past' and 'to'

Chance

- Identify practical activities and everyday events that involve chance. Describe outcomes as 'likely' or 'unlikely' and identify some events as 'certain' or 'impossible'

Location and Transformation

- Interpret simple maps of familiar locations and identify the relative positions of key features

Data representation and interpretation

- Identify a question of interest based on one categorical variable. Gather data relevant to the question
- Collect, check and classify data

Science

The students will be learning how different materials can be combined or mixed for a particular purpose. The students will explore different household mixtures and their uses. The students will work in teams to investigate the invisible ink in a texta by conducting a chromatography investigation. Students will also investigate a colour change tea by adding lemon to a mixture.

HASS

History

- The history of a significant person, building, site or part of the natural environment in the local community and what it reveals about the past
- The impact of changing technology on people's lives and how the technology of the past differs from what is used today

Questioning and Researching

- Reflect on current understanding of a topic
- Poses thoughtful questions promoting further discussions about the past
- Locates information from a variety of provided sources



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Italian

This term in Italian class, your children will be immersing themselves in the language and culture of Italy, with a special focus on Christmas. They will learn essential vocabulary, engage in listening and speaking exercises, and explore the rich traditions of Italian Christmas, including the Feast of the Seven Fishes, the presepe (nativity scene), and the Befana. Moreover, they will discover the delights of Italian holiday cuisine and participate in creative holiday-themed activities, ensuring an exciting and culturally enriching learning experience for your child.

Technology

Technologies and Society

Food and Fibre - People design and produce familiar products, services and environments to meet local and community needs

Design and Technologies

- Designing – Develop, communicate and discuss design ideas through describing, drawing, modelling and/or sequence of steps
- Investigating and designing
- Explore design to meet needs or opportunities

Arts

Performing Arts

Building upon the Term 3 exploration of the music elements of rhythm, tempo, pitch, dynamics and timbre, students will work in small groups to present short music performances based on characters from The Gingerbread Man.

Visual Art

Students will be reviewing line, space, colour and texture in art this term by creating a collage owl artwork.

Sport

Students will be continuing to participate in activities that focus on the development of their Fundamental Movement Skills using various station and game like activities. In particular, we will be focusing on a range of throwing, catching, kicking and shooting skills which will progress into various small-sided games such as a modified game of soccer.

Health

Being healthy, safe and active

Strategies to use when help is needed

Procedure and practice for dialling 000 in an emergency

Locating safety houses and trusted networks in the local community

Personal strengths and achievements and how they contribute to personal identities

Strategies and behaviours that promote health and wellbeing

Personal hygiene practices

Healthy eating/drinking

Sufficient sleep

Keeping Safe Program

We are learning strategies for keeping safe including remembering names, address and telephone numbers. We will revisit trusted networks, learn problem solving through given scenarios, practise being assertive, how to say NO, and choose strategies to keep safe. Students will be introduced to the term 'persistence' and practise how to do it.